

Shu Low

Student Demo Reel at Vancouver Film School:

<http://vimeo.com/shulow/seasnail>

A Lighting and Modeling Reel at Vancouver Film School.

Inspired by French Artist Olivier Derouetteau's beautiful illustration, "The Seasnail" with a lovely story. The story in Olivier's words:

"It is the story of a little girl who found an egg on the beach. She put it in is bedroom (like E.T.) and one day a cute small snake come out of the egg. Days after days they became friends but the seasnail was bigger and bigger...And there was a moment, he was so big that he go away and get free."

Factoids:

This magical world is created in 3D CGI with 17 buildings, 14 bridges and 155 lamp posts and each piece of architecture is built to real world scale and measurements, as far as possible! In this way the world looks convincing where lighting is all in linear workflow.

Software: Maya, Mental Ray, Mudbox, Photoshop, Crazy Bump, Nuke, Premier

Credits:

Created by Shu Low - layout/animatic, modeling, shading, texturing, lighting, rendering, editing

Inspired by illustration of Olivier Derouetteau, Compositing by Sean Kalra, Sound Design by Matthew Thomas, Post Production by Rob Woods

Honors:

My VFS demo reel image is featured in Autodesk SIGGRAPH 2014 booklet #INSPIRATION.

Also in Autodesk Ad: Autodesk Media and Entertainment 2015 Portfolio:

[Annecy MIFA 2014 brochure](#), [CGSociety Newsletter](#), [Autodesk Imagine Create Design Tour](#)

CG Student Awards Bootcamp VFX/Animation Finalist (Canada)

<http://www.cgstudentawards.com/bootcamp/vfx-animation/finalists/canada?view=category>

My entry: <http://www.cgstudentawards.com/entries/shu-low>